

IN THE CLAIMS

Presented below is a complete listing of the claims.

1 Claims 1 through 19 (cancelled)

1 20. (Currently amended) An apparatus, comprising:
2 a first register file of a plurality of register files to be assigned for
3 register renaming in an out-of-order processor to store predicate values;
4 and

5 a second register file of said plurality of register files to receive
6 results from execution of a first instruction that writes to multiple
7 predicate registers when said first register file is busy.

1 21. (Previously presented) The apparatus of claim 20, further
2 comprising a select register to indicate which of said plurality of register
3 files is being written to by execution of a second instruction that writes
4 to multiple predicate registers.

1 22. (Previously presented) The apparatus of claim 21, wherein
2 said select register includes a pointer to said which of said plurality of
3 register files.

1 23. (Previously presented) The apparatus of claim 20, wherein
2 said first register file indicates that is it busy with a scoreboard.

1 24. (Previously presented) The apparatus of claim 23, wherein
2 said apparatus stalls execution of a third instruction that writes to at
3 most two predicate registers when said scoreboard indicates destination
4 registers of said third instruction are busy.

1 25. (Previously presented) The apparatus of claim 20, further
2 comprising a free file list to point to the next in order of said plurality of
3 register files that is not busy.

1 26. (Previously presented) The apparatus of claim 25, wherein
2 said free file list indicates which of said plurality of register files are to
3 be de-allocated.

1 27. (Currently amended) A method, comprising:
2 storing predicate values in a first register file of a plurality of
3 register files to be assigned for register renaming in an out-of-order
4 processor; and
5 allocating a second register file to receive results from execution
6 of a first instruction that writes to multiple predicate registers when
7 said first register file is busy.

1 28. (Previously presented) The method of claim 27, further
2 comprising indicating which of said plurality of register files is being
3 written to by execution of a second instruction that writes to multiple
4 predicate registers. .

1 29. (Previously presented) The method of claim 28, wherein
2 said indicating includes using a select register to point to said which of
3 said plurality of register files.

1 30. (Previously presented) The method of claim 27, further
2 comprising indicating busy status with a scoreboard.

1 31. (Previously presented) The method of claim 30, further
2 comprising stalling execution of a third instruction that writes to at
3 most two predicate registers when said scoreboard indicates destination
4 registers of said third instruction are busy.

1 32. (Previously presented) The method of claim 27, further
2 comprising pointing to a next in order one of said plurality of register
3 files that is not busy.

1 33. (Currently amended) The method of claim 32, further
2 comprising de-allocating one of said plurality of register files when said
3 pointing indicates ~~a~~ an earlier in order one of said plurality of register
4 files is not busy.

1 34. (Currently amended) A system, comprising:
2 a processor including a first register file of a plurality of register
3 files to be assigned for register renaming in an out-of-order processor to
4 store predicate values, and a second register file of said plurality of
5 register files to receive results from execution of a first instruction that
6 writes to multiple predicate registers when said first register file is busy;
7 an interface logic to couple said processor to input/output
8 devices; and
9 a disk drive logic coupled to said processor via said interface
10 logic.

1 35. (Previously presented) The system of claim 34, wherein
2 said processor includes a select register to indicate which of said
3 plurality of register files is being written to by execution of a second
4 instruction that writes to multiple predicate registers.

1 36. (Previously presented) The system of claim 34, wherein
2 said first register file indicates that is it busy with a scoreboard.

1 37. (Previously presented) The system of claim 36, wherein
2 said processor stalls execution of a third instruction that writes to at
3 most two predicate registers when said scoreboard indicates destination
4 registers of said third instruction are busy.

1 38. (Previously presented) The system of claim 34, wherein
2 said processor includes a free file list to point to the next in order of
3 said plurality of register files that is not busy.